

Millennium's First Men's League

League Rules – 2012/2013

Rule 1 – Sanction/League

The Millennium's First men's bowling league shall be a men's only league sanctioned with the USBC. The league will consist of 24 teams, one team will be a "Bye", with a playing strength of 5 male bowlers and may have a roster strength of up to 8 players. The league will bowl every Monday night at 7:00 PM for 32 consecutive weeks with the exception of *Monday, September 3, December 24 and December 31, 2012. The league will bowl at Millennium Bowling Center starting August 13, 2012.*

Rule 2 – League Management and Board of Directors Authority

Management of this league shall be vested on the league board of directors and shall consist of a President, Vice President, Secretary/Treasurer and all team captains (or a representative in his absence). Each member is entitled to vote only once on any given issue. All disputes and/or protests will come under the discretion of the board of directors. As clarification of Board of Directors responsibilities during the season, other than the organizational meeting, **ONLY** board members will vote on league rule changes and other league issues, this includes the league prize fund.

Rule 3 – Fees

League fees will be \$16.00 per week for each bowler. These fees will consist of \$8.50 lineage, \$7.00 prize fund and \$0.50 secretary fee.

It is the team captain's responsibility to insure that ALL MEMBERS HAVE PAID THEIR LEAGUE FEES EACH WEEK AND that the envelopes are turned in to the secretary by the end of the 1st game. There will be no credit allowed for league fees by any member; IF YOU BOWL YOU MUST PAY YOUR LEAGUE FEES. If a league member is absent, league fees shall be made current immediately upon his return to bowling. Any team not current in league fees shall forfeit all league games until team is current in their league fees.

The last two weeks of bowling must be paid by the 5th week of bowling. If these last two weeks are not paid in full by the 5th week of bowling, that team shall be considered to be in arrearages of the league fees and shall forfeit all games until the team is current in all fees.

The league will impose a \$25 NSF check fee for any returned checks. The \$25 will be directly deposited into the league prize fund.

Rule 4 – League Funds

League funds shall be deposited in Arvest Bank. Withdrawals from the account will require a joint signature of the President, Vice President and/or Secretary/Treasurer. All interest accrued during the year will be added to the prize fund. The President shall appoint an audit committee consisting of three people.

Rule 5 – Prize Committee

The President shall appoint a prize committee of at least 3 members to draw up a prize list to present to the league for approval. The prize list will be presented within 5 weeks after the start of the league. The prize list will be voted upon by the league board of directors. A copy of the approved prize list will be given to each team captain.

Rule 6 – Prize Eligibility

To Qualify for individual awards, a bowler must have bowled at least two thirds (2/3) of the league schedule as a regular member. A bowler can only win one (1) individual award with the exception of the most improved. A team can only win one (1) award. Scratch awards will prevail for prizes of equal value. Most improved and all handicap awards will be figured after 21 games.

Rule 7 – Handicap

Team handicap will be based upon 90% of the difference between the team's average and 1100. For the purpose of individual handicap awards, the handicap will be calculated by taking 90% of the individual's average from a base of 220. For the purpose of Team awards, team handicap will be calculated by taking 90% of the difference between the team's average and 1100.

Rule 8 – Averages

Returning members that bowled in the Millennium's First league the previous season and had a league average of 21 or more games will enter the league using the previous year's league average for the first 9 games.

Members that did not bowl in the Millennium's First league last year that have a 2011-2012 book average of at least 21 games from the USBC will enter the league using their highest book average of at least 21 games for the first 9 games. *Note: Summer league averages will be considered if available.*

Members bowling in the league that do not have a league average or book average will establish an average after the first 3 consecutive games bowled in the league. This average will be adjusted after each set bowled.

Rule 9 – Eligibility

Bowlers must have bowled a minimum of 3 games in order to bowl position rounds and roll offs. There are no subs in this league. Since there are no subs, members can only bowl with the team on which they are a roster member.

A legal line-up consists of three regular members from the team roster and must be present to bowl at the start of the fourth frame of each game. A bowler is not a member of a team until he rolls three (3) games in the Millennium's First league.

Tardy bowlers may bowl if the opposing team's anchor bowler has not completed the fourth (4th) frame.

Rule 9 – Eligibility (continued)

In game substitutes will not be allowed except in the case of injury or emergency.

Rule 10 – Blind/Vacancy Score

A blind score will be the member's current average less ten (10) pins with handicap based on the actual average. A team must use the average of the player with the highest number of games not playing. In case of multiple players having the same number of games, the player with the highest average will be used for the blind.

A blind score may not be used until a bowler has bowled 3 consecutive games in this league during the 2012/2013 season.

A vacancy score of 150 will be used with handicap based on 160.

Rule 11 – Postponements

All USBC rules will apply for postponements.

A team wishing to postpone its game with another team and having a legitimate excuse shall do so by contacting the Postponement Committee prior to the regularly scheduled bowling night. Arrangements shall be made for the make-up match to be played within 6 days. The match must be made up by the following Sunday by 6:00 PM so the league records can be updated prior to any position rounds. If this request is not granted, it will be referred to the league's board of directors. Postponements will not be granted when a legal line-up is available. Postponement Committee will be named prior to week two by the League President. Teams competing against a "Pre-Bowled" teams score will not be allowed to view the "Pre-Bowled" scores.

Rule 12 – League Schedule

The league will bowl a 24 team round robin schedule. There will be a total of four (4) position rounds. There will be two (2) positions rounds within the first 16 weeks and two (2) position rounds within the last 16 weeks. There will be one position round scheduled at week 16 to determine the first half winners and one position round scheduled at week 32 to determine the second half winners. Remaining position rounds will be scheduled at week 8 and week 24 as voted on by the league.

Rule 13 – Positions

The league will bowl in two halves with a position round at the end of each half and a winner declared at the end of each half. The team with the best win/loss record after week 16 will be declared the winner of the first half. If a tie for the half exists after the position round, a tenth frame roll off will occur with the team totaling the most pins with handicap declared the winner.

The second half will begin with week 17 and all win/loss records for the second half reset to zero. The team with the best win/loss record after week 32 will be declared the winner of the second half. If a tie for the half exists after the position round, a tenth frame roll off will occur with the team totaling the most pins with handicap declared the winner.

Rule 13 – Positions (continued)

The winners of each half will meet in a league championship roll off consisting of three (3) games with total pins of no value. League Championship roll off will be scheduled the following Monday

after the 32nd week of bowling has been completed. The winner of the roll off will be declared league champion.

Should the same team win both halves, that team is declared league champion and all other final standings will be decided by total wins for the season.

Positions standings will be determined on the basis of games won and lost. One point for each game won and one point for total pins.

First place will be determined in the league championship match. Total number of games won for the season shall determine all other places.

As voted on by the league: Position Rounds for week 8 will be on Lanes 1&2, week 16 will be on 3&4, week 24 will be on 5&6 and week 32 will be on 7&8. The first place team will be on the lowest numbered lane as scheduled for that position round and all other teams to follow in order of position and eventually will wrap to the lower numbered lanes.

Rule 14 – Vacant Team

Should the league bowl with an uneven number of teams, the team bowling the vacant will draw a team to compete against using their scores from the same night. The draw can be done the week before bowling or the week of bowling. Team drawn must be present and bowling that night.

Rule 15 – Resignations

Two (2) weeks notice must be given in writing to a league officer if any team wishes to resign from the league. Two (2) weeks bowling fees will be due if a team can not be replaced immediately. The same applies to individuals.

The board of directors must approve all resignations.

Rule 14 – Omissions

In addition to this constitution and all rules omitted will be governed by USBC rules.

2012-2013 Officers

President – Michael Shirley

Vice President – Corey Imhoff

Secretary/Treasurer – Larry Clements

Prize Committee – To Be Named

Audit Committee – To be Named

Postponement Committee – To be Named